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# RESTART Simulation of Colored Stochastic Petri Nets

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# Outline

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- Introduction
- Colored stochastic Petri nets
- RESTART simulation of CSPNs
- TimeNET prototype implementation
- An example

# Introduction

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- Model-Based System Design
  - Complex, heterogeneous systems
  - Non-functional properties
  - Stochastic discrete event system model
  - Performability evaluation
  
  - Non-Markovian delays → simulation
  - Safety-critical applications → rare events

# Introduction

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- Rare Event Simulation
  - Speeds up generation of significant events
  - Many methods in the literature
- Necessary in many industrial applications
  - Fault tolerant, highly reliable, safety critical, ...
  - Avionics, automotive, train control, telecommunication, computer systems, ...

# Introduction

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- Obstacles to be solved
  - Background knowledge necessary for rare-event simulation techniques
    - e.g., importance function selection
  - Performance measure type limitations
    - e.g., only time until or probability of hitting a rare state set [RESIM2006]
  - Model class restrictions
    - e.g., Markov chains or queuing networks
  - Lack of software tools that are easy to use

# Outline

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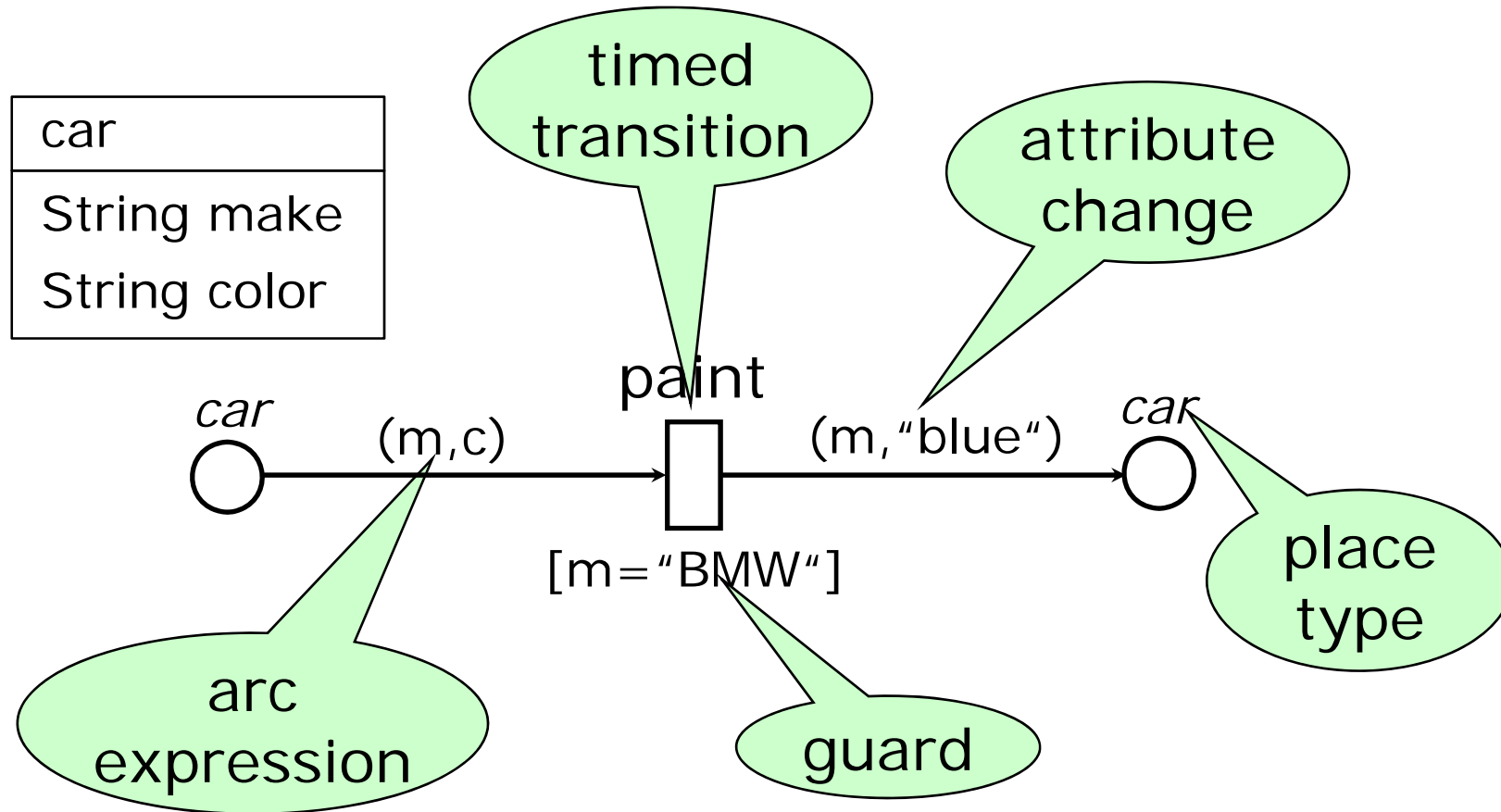
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# Colored Stochastic Petri Nets

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- Petri nets
  - Model of structure and behavior
  - Graphical representation and mathematical background
- Simple Petri nets
  - Not sufficient for complex applications (tokens not distinguishable)
- High-level Petri nets since early 80s

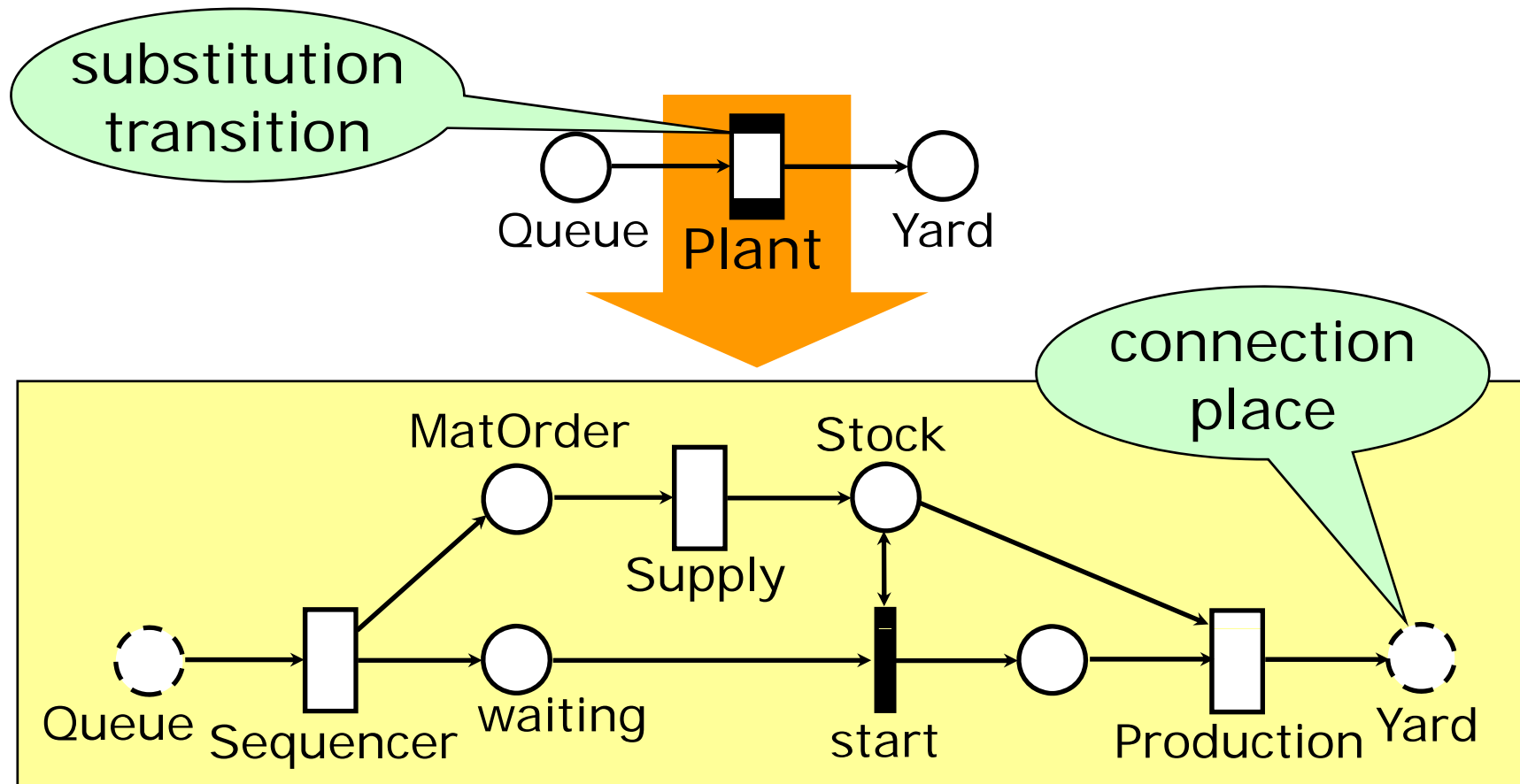
# Colored Stochastic Petri Nets





# Colored Stochastic Petri Nets

Hierarchical refinement and modularity



# Colored Stochastic Petri Nets

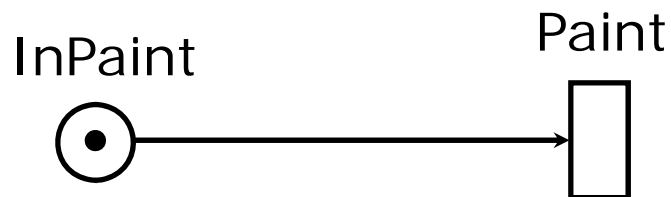
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- General performance measures
  - *reward variables* [Sanders, Meyer 1991]

Contribution in a state  
(*rate reward*)

Contribution of transition firing  
(*impulse reward*)

– Example: **-#InPaint** + **3\*#Paint (make="VW")**



# Outline

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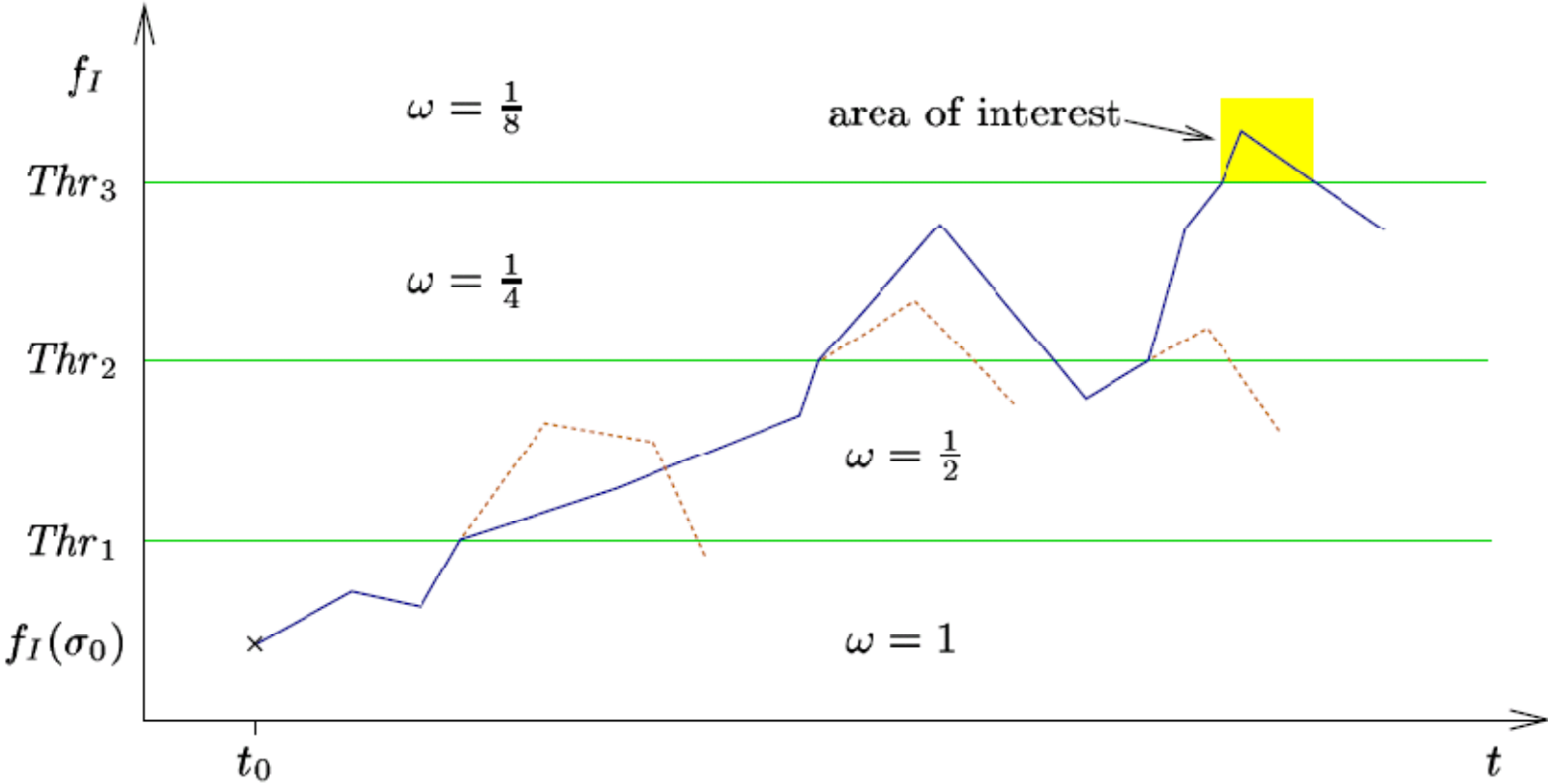
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# RESTART for CSPNs

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- Fixed splitting
  - Thresholds and importance function
  - Result **ImportanceFunction** → integer levels
- Global step
- Weight-Based Variant
  - Each path has an individual weight according to its splitting history [Tuffin, Trivedi 2000]

# RESTART for CSPNs



Levels and weights

# RESTART for CSPNs

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- Performance measures

- Instantaneous reward at time  $t$

$$R_{inst}(t) = r_{rate}(\sigma(t)) + \Delta \sum_{e \in E(t)} r_{imp}(e)$$

- Simulation estimator for RESTART

$$\widehat{rv(\mathbf{S})} = \frac{1}{T} \int_0^T \omega(t) R_{inst}(t) dt$$

RESTARTPATH ( $lvl, \omega, \sigma, \text{EventList}, t$ )

Input: Level  $lvl$ , Weight  $\omega$ , state  $\sigma$ , event list, time  $t$

Output: Final state of the simulation: new ( $\sigma, \text{EventList}, t$ )

(\* main simulation loop \*)

**repeat**

(\* get new events \*)

UPDATEEVENTLIST( $\sigma, \text{EventList}, t$ )

(\* select executed event \*)

( $a, \text{binding}, t'$ ) := SELECTEVENT( $\text{EventList}$ )

Event := ( $a, \text{binding}$ )

(\* update performance measure  $rvar = (rrate, rimp, \cdot, \cdot)$  \*)

■ Reward $_{rvar} += \omega * ((t' - t) * rrate(\sigma) + rimp(\text{Event}))$

(\* execute state change \*)

$t := t'$ ;  $\sigma := \text{Exec}(\text{Event}, \sigma)$

■ (\* RESTART level control \*)

$lvl' := \text{Level}(\sigma)$

**if**  $lvl' > lvl$  **then** (\* split \*)

**for**  $i = 1 \dots R_{lvl'}$  **do** ( $\sigma', \text{EventList}', t'$ ) :=

RESTARTPATH( $lvl', \frac{\omega}{R_{lvl'}}, \sigma, \text{EventList}, t$ )

(\* Continue the final path \*)

$\sigma := \sigma'$ ;  $\text{EventList} := \text{EventList}'$ ;  $t := t'$

**until** ( $lvl' < lvl$ ) **or** (stop condition reached, e.g.  $t \geq \text{MaxSimTime}$ )

**return** ( $\sigma, \text{EventList}, t$ )

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# TimeNET

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- Software tool
  - Simple and colored stochastic Petri nets
    - Run-time simulation code generation
  - Non-exponentially distributed firing delays
  - Numerical analysis and simulation
  - Steady-state and transient evaluation, Token game, distributed simulation
  - Runs on Windows XP, Debian Linux 3
  - <http://www.tu-ilmenau.de/TimeNET>

# TimeNET

The screenshot shows the TimeNET software interface. The main window displays a Petri net diagram for a supply chain simulation. The Petri net consists of several places and transitions:

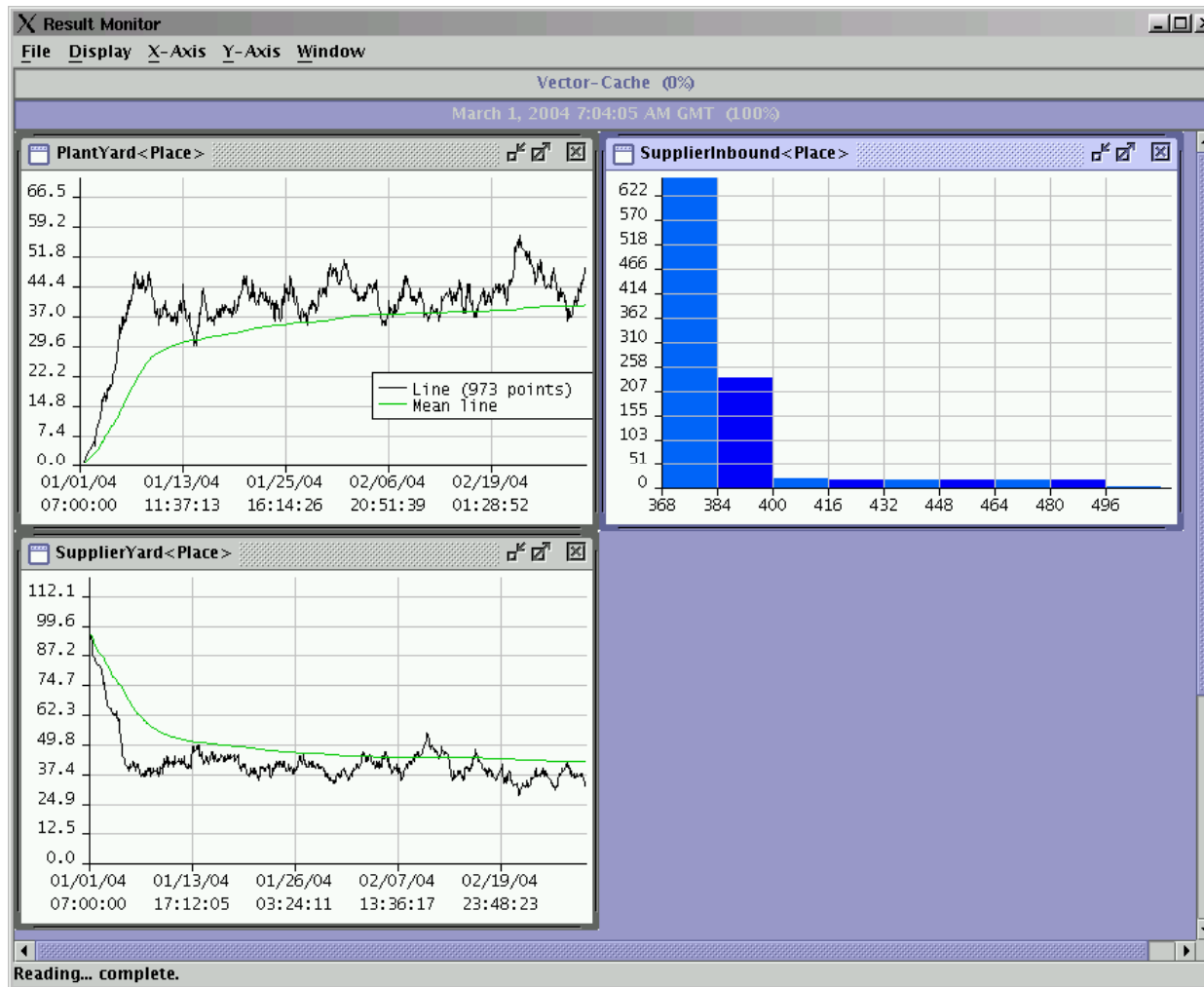
- SupplierA** and **SupplierB** (places) produce workpieces (represented by circles) which are transported to **ToPlant** (transition).
- ToPlant** (transition) produces workpieces that are transported to **PlantInbound** (place).
- PlantInbound** (place) produces workpieces that are transported to **Deliver** (transition).
- Deliver** (transition) produces workpieces that are transported to **Material** (place).
- Material** (place) produces workpieces that are transported to **ConsumptionA** and **ConsumptionB** (places).
- ConsumptionA** and **ConsumptionB** (places) produce workpieces that are transported to **PlantOutbound** (place).
- PlantOutbound** (place) produces workpieces that are transported to **TransportToSupplier** (transition).
- TransportToSupplier** (transition) produces workpieces that are transported to **EmptyContainers** (place).
- EmptyContainers** (place) produces workpieces that are transported to **SupplierA** and **SupplierB** (places).

The legend at the bottom identifies the tokens: **Workpiece** (circle) and **Container** (square). The initial conditions are: **NoMaterial = #Material < 1** and **ImportanceFunction = (20.0 - #Material)/2.0**.

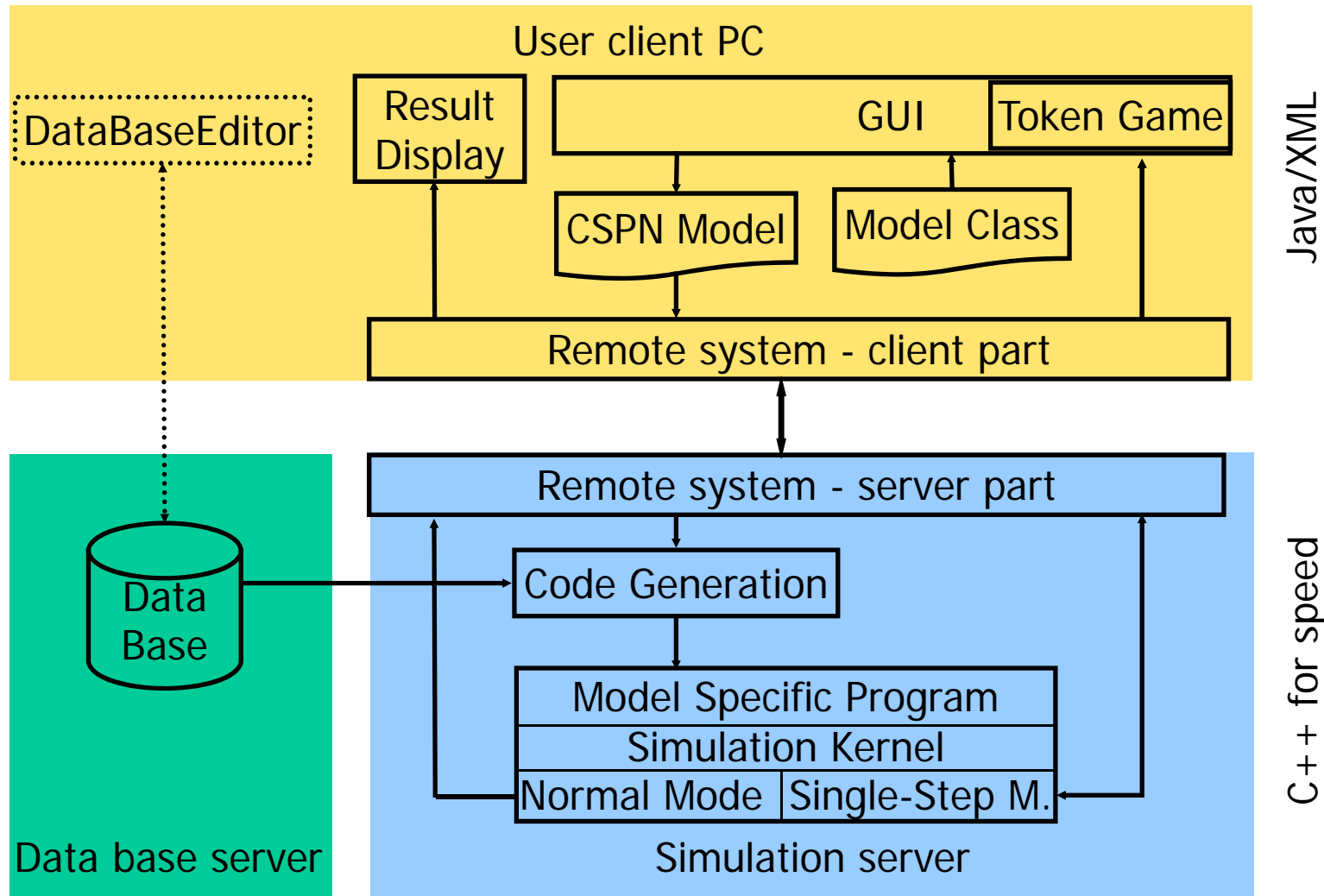
The right-hand panel shows a table of properties for the selected **Deliver** transition:

Qualified Name	Value
text	Deliver
timeFunction	EXP(0.5)
globalGuard	
localGuard	
takeFirst	true
serverType	ExclusiveServer
timeGuard	
specType	Automatic
manualCode	
watch	false
logfileName	
logfileDescription	
logfileExpression	
displayExpression	

# TimeNET



# TimeNET software architecture



# Outline

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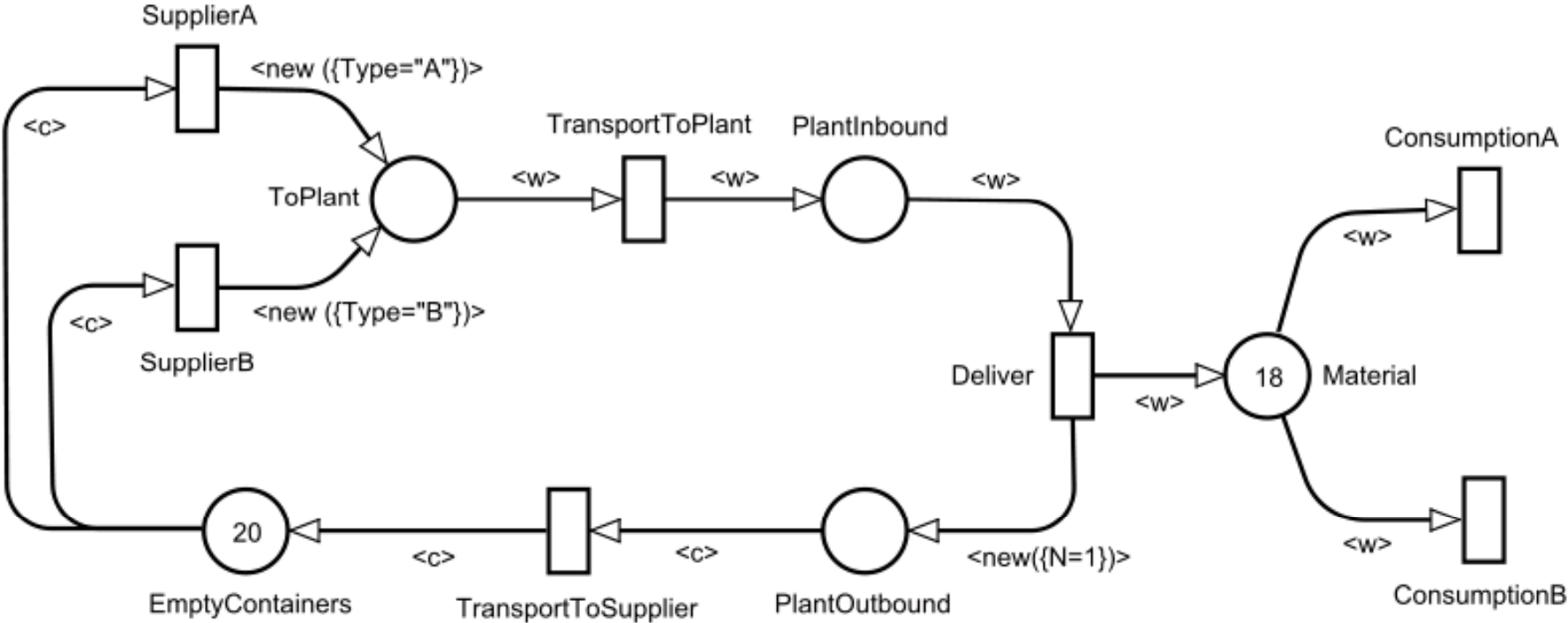
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# Validation Example

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- M/M/1 queue
  - $\lambda/\mu = 0.5$
  - $P\{\text{\#customers} > 20\} \approx 9.536 \cdot 10^{-7}$
  - 10,000 events RESTART
    - relative error 6%
  - 50,000 events standard
    - rare state not hit

# Supply Chain Model Example



NoMaterial = #Material < 1  
 ImportanceFunction = (20.0 - #Material)/2.0

# Supply Chain Model Example

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- Results

- Measure of interest: probability of running out of material **#Material < 1**
  - capacity 20
- **ImportanceFunction = (20 - #Material) / 2**
  - Levels 0..10
  - Splitting factor N=4
- RESTART with 50,000 events:  $2.6659 \cdot 10^{-6}$ 
  - 99% confidence interval width:  $5.322 \cdot 10^{-8}$
  - 19 seconds CPU time on a 1.86GHz Pentium mobile



# Conclusion

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- Model-based design of complex systems
  - Complex systems
    - colored Petri nets
  - Non-functional properties
    - general performance measures
  - Highly reliable systems
    - RESTART simulation
  - Software tool
    - TimeNET prototype
- However: further obstacles!

**Thank you for the attention!**

More information

<http://www.tu-ilmenau.de/sse>

<http://www.tu-ilmenau.de/TimeNET>